**LESSON TITLE**: About Me

**Grade Level(s):** 1st **Subject(s)**: Language Arts **Lesson Length**: 2 days

**Prepared by:** Ana, Maria, Patricia, and Ashley

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| **Overview**: The children will write a short summary or story about themselves. They will create an art picture that represents themselves using the paint program. They will present their assignment with their picture printed to the class. Furthermore, the students will learn more about technology through the use of Paint. A demonstration of how to access Paint will be provided using the overhead projector. |
| **Standards**:   * LA.1.4.1.2. The student will participate in writing a simple summary or story about themselves. * LA.1.5.2.1. The student will listen attentively and understand directions for the “about me” assignment. * LA.1.5.2.6. The student will participate courteously in conversation, such as asking clarifying questions, taking turns, staying on topic, making eye contact, and facing the speaker. * LA.1.6.4.1. The student will use appropriate available technology resource such as a drawing tool to represent themselves. * NETS-S: 1b) Creativity and Innovation – Create original works as a means of personal or group expression. * NETS-s: 6b) Technology Operations and Concepts – Select and use applications effectively and productively. |
| **Learning Objective**: [*What will your students be able to do when they finish this lesson or unit? Be sure to use action verbs and to include measureable behavioral outcome(s).]*  Students will understand that everybody is unique in their own way. They will demonstrate their knowledge on writing and creating pictures on Paint. |
| **Materials/Resources Needed**:  Computer, Paint program, Overhead projector |
| **Introduction**: [*How will you introduce your lesson?*]  Present my summary or story about myself, then demonstrate my picture on the overhead projector. Engage students by asking questions about what they like after the presentation. |
| **Lesson Activities**: [*Itemize the details of your lesson – be complete and detailed.*]  Day 1   * On the projector the teacher will present a premade drawing of his/her family while answering the questions that will be handed out at the end of class. While explaining that each student will be making their own picture of themselves and their family. * After the teacher explains the assignment, begin to demonstrate how to use the paint program on the projector and how you made your picture. * After the demonstration students will then go on the computer and create their picture of themselves and their family.   Homework   * Teacher hands out attached homework sheet to be completed and returned next class.   Day 2   * If students have not completed their drawings allow 10-15 minutes to do so. * After each student has finished their drawing print them out and have them gather their homework assignment and make sure each student has completed the homework correctly, and correct any errors. * After each student has their drawing and homework complete have them gather in a circle in the front of the classroom. * Have the overhead projector set up, so that each student can display his/her drawing while they present their picture and homework answers to the class. * After all students have presented their projects start a class discussion. Ask questions like: Who is from where? Is there students born in the same place? Different? Who had the most pets? No pets? What same students had favorite foods? Different? |
| **Strategies – ESE/ESOL**: [*How will you support students who have special needs?*]  This lesson is good for diverse students and students who don’t speak English well. They will learn about their classmates and their cultures. The ELL students will need help writing the summary or story about themselves. A teacher aide, another student, or the actual teacher will help them through the lesson. |
| **Strategies – Integrating Technologies**: [*What technologies did you choose to use for this lesson?*]  The technology used in this lesson is the paint program, which will be for creating art with technology. |
| **Evaluation/Critique of Educational Software/Web-based Resource**: [*Describe your reasoning in selecting the software/web-based resource you used for this lesson – why was it selected? What makes it enhance the lesson and make it effective?*]  The paint program enables students to learn how to use programs on the computer. They will be able to draw through paint, instead of on paper. |
| **Summary**: [*How will you summarize your lesson?*]  The class would have completed questions about themselves. They would have created a picture that represents themselves using the paint program. They would have learned how everyone is different in their own ways. Students would have also learned how to use the program. |
| **Assessment – Type**: [*How will you assess your students to be sure they have met your learning objective(s)?*]  After all of the students have presented their pictures and facts, continue having the students sit in a circle and have a class discussion with questions and comments about peer presentations in order to evaluate if students were paying attention. |
| **Educational Theorist**: [*Identify and explain to which learning theory/theorists your lesson plan subscribes.*]  (Jean Piaget) Cognitivism – Learner uses their prior knowledge and mental processes, such as: recognize, recall, analyze, reflect, apply, create, understand, and evaluate. The students will recall events and things about themselves to write and draw for two days. |

About Me

Name:­­­­­­­­\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Date:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

1. Where were you born?
2. Where is your family from?
3. What is your favorite food?
4. Do you have any pets?